



General Rules and Procedures

Revised March 18th, 2010

A. ADMITTANCE PROCEDURES

1. Eagle Raceway reserves the right to refuse admission to any party.

B. GENERAL RULES

1. The General Rules section applies to each and every competitor, mechanic, and pit personnel. Some items, obviously, do not apply to each class. If you have questions, please ask an official. Ignorance of the rules is no excuse for failure to comply.
2. The rules and/or regulations set forth are designed to provide for the orderly conduct of racing events and to establish minimum acceptable requirements for each event. All Eagle Raceway competitors are deemed to have read and comprehended these rules, and complied with their content. No expressed or implied warranty of safety shall result from publication of, or compliance with these rules and regulations. They are intended as a guide for the conduct of the sport and in no way are a guarantee against injury or death to participants, spectators, or others.
3. The officials shall be empowered to permit minor deviation from any of the specifications herein or impose any further restrictions that, in their opinion, do not alter the minimum acceptable requirements. No expressed or implied warranty of safety shall result from such alteration of specifications. Any interpretation of or deviation from these rules is left to the discretion of the officials. Their decision is final.
4. The officials and management has final word over technical questions or operations.
5. Management and officials establish the length, frequency, and administration of all events and programs, and their decision is final.
6. No person may enter the pit/racing area until he/she has signed all releases, registrations, and/or entry forms. All drivers/owners must complete the membership agreement and licensing contract. A current IRS [W-9](#) form must be on file. If borrowing Eagle Raceway's transponder,

- you must sign a transponder agreement and submit a deposit which will be refundable upon return of the transponder in working condition.
7. No person under the age of 14 allowed in the pit area. Anyone under the age of 18 must provide a release signed by both parents in front of a notary and accompanied by either a notarized copy of their birth certificate or a state-issued driver's license or photo ID. Any race team or individual attempting to circumvent this policy will be subject to suspension.

C. CONDUCT

1. When in the pit area, make every effort to maintain a constant watch for your own protection.
2. Any driver who brings alcohol or other controlled substances into the pit area, or who is under the influence of such substances, will be disqualified and suspended.
3. No driver may get out of their car or stop on the racing surface to argue or discuss a race situation with the flagman or officials. Violation of this rule will result in disqualification or fine.
4. You and/or your crew members may not enter the pit area of any other driver to argue over race situations. Concerns should be brought to race officials only.
5. Every competitor is to participate in every event in which they are assigned. If a competitor refuses to participate in a race because of a disagreement with the length, type, pay, or style of the race, they will be subject to suspension and/or fine.
6. Any fighting in the pit area will subject the offender, and the car they are associated with, to suspension or fine. The driver/owner of every car is responsible for their pit crew and their conduct. Fighting will only be allowed in infield area after the races, with proper notification to track management.
7. No one is allowed in the scorer's booth, flag stand, or announcer's booth other than Eagle Raceway officials. Violations of this rule will result in disqualification and/or fine.
8. Any car owner, driver, or crew member that in any way is discourteous to an official or addresses any official in a non-professional manner shall subject the team or car they are affiliated with to suspension, fine, loss of points, or expulsion from Eagle Raceway.
9. The race director at their discretion may add further fines, disqualifications, suspensions, point or position deductions, or any combination to any violation.
10. The pit area must be cleared within 90 minutes of the completion of the race program. This includes every person associated with your race car.

Failure to do so can result in loss of points for the night or fine. You may be asked to clear the parking lot as well.

11. Competitors must be in good standing with licensed Eagle Raceway vendors and track. Track reserves the right to use purse and/or point fund checks to compensate vendors or track for expenses.

D. PARTICIPANTS INSURANCE

1. Available upon request is a certificate of insurance which covers everyone signed in at the pit gate. You and your crew members are covered by the best insurance available to any racing facility. If any questions or problems with insurance come up, contact Eagle Raceway at 402/238-2595.

E. LIABILITY INSURANCE

1. Every driver is expected to inspect the racing surface to learn of any defects, obstructions, or anything else which, in his or her opinion, is unsafe for racing. He or she should immediately report any conditions, if discovered, to officials and/or management. Any driver entering an event is considered to have inspected the track and found all conditions satisfactory to them. Drivers understand the risks of auto racing when they enter an event.
2. Eagle Raceway assumes no responsibility for damage to or loss of your equipment, vehicles, or any parts whatsoever.

F. LICENSE REQUIREMENTS

1. A driver must be 16 years of age to participate in all classes except that the IMCA Hobby Stocks and IMCA Sport Compact's age will be 14. Any driver under the age of 18 must provide copy of their birth certificate. In addition, both parents must sign a parental release and it must be notarized.
2. Classes running under sanctioning bodies also require a license from that body before being allowed to compete. You need to show your license from the sanctioning body before entering the pit area and at check in.

G. CAR NUMBERING

1. Numbers should be a minimum of 18" high.
2. Numbers must be placed on both sides of the car door or wing.
3. Car numbers can have a maximum of 3 digits. The size, color, and style of numbers must allow prompt identification by officials at all times. Number

must be kept clean. If your number is unreadable you need to make necessary changes or not be scored.

4. Information on number availability is available at the Eagle Raceway office. If two drivers want the same number, priority is given to the driver competing in the most events in the prior year if they register on/before the first point race.

H. CONTINGENCY AWARDS

1. Each year Eagle Raceway will provide a list of contingency sponsors that must have decals placed properly and unaltered on the race car to be eligible for year-end awards. Owner or driver must attend a minimum of 80% of the season's races and register for the awards banquet to be eligible for year end awards. Owner or driver must attend the awards banquet to be eligible for the perfect attendance awards. Drivers must receive weekly awards in person, or risk forfeiting the award.

I. TRACK PROCEDURE

1. The pit gate opens at 4:00 p.m. (unless otherwise stated). Check-in / draw closes 1/2 hour before scheduled start of races (unless otherwise stated). Any driver signed in after that starts at the rear of their heat.
2. Pit stall reservation is \$100 (see registration form). No reserving stalls without payment. Car must be registered with Eagle Raceway to reserve a stall. Priority given to previous pit stall renters until March 1st. If absent for two weeks without notifying track, pit stall is forfeited with no refund. Pit stalls will not be reserved on some special shows, including: opening night (Icebreaker), touring group shows, and Nebraska Cup. Only one vehicle per race car is allowed in the pit area. Please follow the directions of the Pit Stewards on where to pit. Management has final say on stall allotment.
3. ATVs and other utility vehicles: ATVs will not be allowed on the racetrack at any time. ATV use is restricted to the pit area or payout area only. All ATVs will be loaded onto the trailers as soon as reasonably possible following the conclusion of the races. No joyriding. One person per seat. All ATV drivers must have a valid driver's license and pit pass. Speed limit is 10 MPH. Violations will result in driver disqualification or fine of the offending team.
4. All cars must start hot laps or a heat to run a feature race. You must run in your assigned hot lap session or forfeit your right to hot lap.
5. All cars must pack the track when requested or they may be disqualified or fined.
6. All modifieds and sprints must run AMB transponders (part #1725 – rechargeable unit only) for electronic scoring purposes. Racers that own their own transponders are responsible for recharging and maintaining

- them. Racers borrowing transponders from the track must leave a deposit check for the full amount (\$325) or credit card number. The transponder must be checked in before leaving the track and receiving payout.
7. Ties will be determined by highest feature finishes.
 8. Management and officials determine all finishing positions and their decisions will be final. Eagle Raceway will not use any video replays for scoring purposes.
 9. The pay window closes 1/2 hour after opening. A valid pit ID card or driver's license must be presented to receive your check.
 10. All racers in all classes must run the RACEceiver Elite W1600 for safety purposes. Any time your car is on the track, your RACEceiver must be operable at all times. Racers that own their own RACEceivers are responsible for maintaining them. Racers renting RACEceivers from the track must leave a deposit check for the full amount (\$100.23) or credit card number. The RACEceiver must be checked in before leaving the track and receiving payout.

J. LINE-UP PROCEDURE

1. All IMCA classes will follow IMCA line-up procedures. (Visit www.imca.com for all the proper line-up procedures.) Sprint class will follow ASCS line-up procedures. (Visit www.ascsracing.com)
2. Points stay with the driver. If you have a driver change from week to week or during a race night, you are required to contact the Pit Steward and inform him of the change before the close of sign-in. Any driver electing to start at the rear of their race must alert the Pit Steward prior to the close of check-in.
3. Driver change is permitted during a race program. An eligible driver may drive any qualified car in any event. The new driver starts at the rear of the lowest feature or heat race that he or she has qualified for. All points go to the new driver. Drivers who do not qualify for the next higher feature will not be allowed to compete in that higher feature event.
4. Any driver changes made without notifying an official will result in disqualification for the entire night and that car will start last in all events entered on the next race date.

K. RACE PROCEDURE

1. Flags
 1. Eagle Raceway uses standard race flags (green, yellow, red, etc.).
 2. BLACK: Driver must go to the work area. The driver will not be scored once the black flag has been displayed. A driver may return only to a feature race, if the problem is corrected. With sprint cars, once a green flag is given you cannot return to the track.

3. "ROCKING CHAIR" FLAGS (white and yellow rolled up and rocked side to side): Two laps remaining.
4. Interpretation of the above flag rules is left to the discretion of the flagman and officials. Their decision is final.
2. At the discretion of the flagman, any driver jumping positions at the start of a race or restart will be moved back, or possibly black flagged, without prior warning. You must maintain a reasonable speed until the start of the race or restart.
3. If the officials feel a car's speed, smoke, loose parts, etc. are causing or may cause a safety problem, it can be black flagged.
4. Red / Yellow Flag Procedures
 1. Once the green flag is displayed, cars spinning out and/or causing a restart, stopping, or "involved in" the mishap, will go to the rear. The restart is a two-abreast line-up in the case of a first lap incident or single file if one or more laps are completed.
 2. If the red flag is displayed during a race, all cars shall come to a complete and immediate stop. Cars should not block track entrances/exits, emergency vehicles, push trucks, or wreckers. Crew must remain behind the fence line until notified that the track is open. You must enter the track from corner #1 or #2. Violations will result in disqualification.
 3. "Lone Ranger Rule:" Any modified spinning without contact and forcing a yellow flag in a heat race or B feature may be black flagged.
 4. If the red or yellow flag is displayed as a result of your car or driver's actions, even if it is still moving on the track, you will restart at the rear of the lineup. Example: debris on the track that causes a yellow flag to be displayed will cause the car leaving the debris to go to the rear of the field.
 5. During a 360 sprint event only, any car that does a 360-degree spin and at the discretion of the officials causes a yellow flag, the car is placed at the rear regardless if that driver continues to race after the spin.
 6. If the race is stopped on any lap due to a yellow or red flag before all contestants have crossed the start/finish line, only those cars not crossing the finish line prior to the yellow/red will be lined up according to the previous lap (but not placed ahead of cars who did cross the line.) Those involved in the yellow or red will be moved to the back of the lineup.
 7. (Applies to SPRINTS ONLY): If a yellow flag occurs with 5 or less laps remaining in an A feature, lapped cars will remain in the line up but move to slower part of track on restart.
 8. A car may only go to the pits twice in one race, but will not be waited for and cannot re-enter track after green flag occurs.

9. If a yellow or red flag occurs on the white flag lap of a race and the leader has not taken the checkered flag, the race will be restarted with two laps: green, white, checkered. This procedure will be continued until the race is finished.
10. "Involved in" is defined as: disabled and/or momentarily or temporarily detained at the scene of an accident and unable to race. If a car stops on the yellow and was not part of the incident, the officials deem the driver stopped for safety reasons, or was directed to stop by an official – that car may return to the line-up in the position they held before the yellow flag was displayed.
11. Any car that causes 2 yellow flags, red flags, or combination in the same race will be black flagged and not allowed to return.
12. After the yellow flag is thrown, drivers must get into single file line one lap after the pace vehicle has entered, if safe to do so. Any driver not lining up may be sent to the rear. Fellow competitors must allow cars in or be sent to the rear.
13. During features only, a car may work in the pits on a yellow/red flag. Sprints must go to the designated work area. Any sprint car going to their pit stall from the racetrack on a red/yellow flag is done for that race. Cars going to pit/work area are placed at the rear in the order they return to the track. A car is allowed to return to the race only if it can improve its position. Sprints can not return once the race has restarted. The work area is only for persons repairing the car.
14. Any car entering the pits and not able to return before the green flag occurs will not be allowed to re-enter the race.
15. In the event of two red flag starts or three yellow flag starts, lineups will be single file based on your original lineup position. Cars involved in the mishap go to the rear.
5. If after a yellow or a red flag a two-abreast restart is needed and starting positions are vacant, cars behind the vacant spots will move forward to the next row if a green has been taken. If a green hasn't been taken, or a car will move ahead more than one row, the remaining positions will "criss-cross" to the next higher starting spot.
6. There shall be no electronic communication between the driver and pit crew members during any race event.
7. Time or lap limits will be imposed on all heats, dashes, and features if deemed appropriate by officials.
8. Once the line up has been set for a feature or heat race and you are not on the track, you will tag the back of the field. For features only, if the race goes yellow or red and a lap has not been completed, you may enter the race at the back of the field.

L. GENERAL TECHNICAL

1. Mufflers are not required on sprint cars. Sprints may use Schoenfeld 112535. If mufflers are used, they must be welded to header. Loss of muffler will result in disqualification. Part number stamp must be welded so that it is visible to be inspected. No modifications will be allowed to the muffler.
2. There shall be no electronic communication between the driver and pit crew members during any race event.
3. No tarps, false panels, covers, etc. may be used at any time during the night whose purpose is to conceal, disguise, or divert attention from components of a car. Officials must have an unassisted view of items within the scope of the bodywork regulations set by the appropriate sanctioning body.
4. We will test fuel from any participant any time during the night. If the fuel tested is illegal, all points/monies are held and a sample will be sent to a lab. All other finishing positions in the race will be "as run" and positions will not change until a decision is rendered. If the results are verified by the laboratory that the fuel was illegal, the car, driver, or both will be disqualified for that event and receive no points or money. In addition, they will be required to pay for the lab test and will not be allowed to participate in the next two events for their class.
5. No traction control devices allowed. Penalty is a one-year suspension and \$10,000 fine. Eagle Raceway reserves the right to impound suspected parts to have them checked by the manufacturer or lab for alterations.
6. Top 4 cars must also stop for inspection before entering the pit area. Cars outside the top 4 may also be inspected. Points and money will be forfeited if a car fails to stop for weighing and/or inspection. Any car found to be underweight will lose all points and money for the night and all other finishers move up accordingly in the final results. If a technical violation is found, the car loses all points and money for the night and starts at the rear of their next heat races. If the violation, in the opinion of the officials, is a major infraction then the car will start at the rear of all races on the following night.

M. POINTS

1. All points described herein are dependent upon each car displaying stickers of the contingency sponsors at all times. Decals must be visible to the grandstands and placed in an appropriate manner. Failure to do so will result in forfeiture of all contingency awards from such sponsors.
2. IMCA points system will be used in all IMCA classes. See the table below for points awarded to A or B feature finishers. Anyone not qualifying for an A or B feature will be awarded 0 points *as per 2011 IMCA National Rules*.

	A Feature	B Feature (Non qualifiers)
1st	40	16
2nd	39	15
3rd	38	14
4th	37	13
5th	36	12
6th	35	11
7th	34	11
8th	33	11
9th	32	11
10th	31	11
11th	30	11
12th	29	11
13th	28	11
14th	27	11
15th	26	11
16th	25	11
17th	24	11
18th	23	11
19th	22	11
20th	21	11
21st	20	11
22nd	19	11
23rd	18	11
24th on back	17	11

3. In order to qualify for a feature event, a driver must be running on the track or take the green flag in their heat. If you do not run in a heat, you may run the lowest consolation feature. If you do not take a green in any feature or heat, you will not receive show up points or show up pay. *Show up pay is for drivers who make an attempt to race by taking the green flag.*
4. Should two or more drivers have the same point totals, the number of weekly feature wins will be the tie-breaker, then second place finishes, etc. until the tie is broken.
5. We will not run provisional or alternate positions during a weekly show. Any driver who has qualified for a feature event, but is unable to run will be scored in last place in that feature. During a special event a driver may or may not be added to a feature depending on the rules for that event.
6. Any driver who qualifies to the next highest feature event forfeits all points and money from the previous race and remaining cars move up in

- points accordingly. For example, if the top 4 finishers in the "B" feature advance to the "A" feature, the 5th place finisher in the "B" feature gets points and money for first place in the "B" feature.
7. It is the driver/owner's responsibility to notify an official of any point discrepancies prior to close of check-in.

N. CONTACT INFORMATION

Office: 402/238-2595

Fax: 402/238-3768

Race Line: 402/781-2243

Email: info@eagleraceway.com

Disclaimer: No implied warranty of safety, neither written or oral, is expressed upon these rules as a result of their publication. They are intended as a guideline only and are subject to change without prior notice.